Title- Frenemies

Description- Frenemies is the 3+ player war card game with reinforcements and allies.

Setup Instruction- shuffle the deck and split it evenly amongst the players. Then each player place 2 cards on the side of the playing area as there reinforcements (you can not look at them).

Rules- All players reveal the top of their card the higher card wins but you can call reinforcements to add to your card to win. If there is a draw each player must use all their reinforcements and at the end of that turn replace there 2 reinforcements. After a draw has been decided those two or more players are now in truths for 3 turns. Players in truths are able to use their allies reinforcements for those 3 turns. You may only use one reinforcement at a time.

Win/Lose conditions- You win by gaining all the cards and lose by losing all of your cards.

Ideal Strategy for Winning- when in a draw to use your allies reinforcements to screw the friend over.